Machine Learning for Systems

A peek for researchers

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ML **for** systems

Your host today

- Senior Machine Learning Researcher
- Current focus: make Netflix container platform smarter
- In the past:
 - retention modeling, causality
 - large-scale convex optimization
 - Low-latency computation
- Love production systems & constrained environments

"Necessity is the mother of invention"



Teaser: did you know?

A perceptron has likely been hiding deep inside your CPU for a while

BPU: Branch Prediction Unit

- Silicon predicting which branch will execute in an "if" statement
- Very important
 - for performance, CPUs do speculative execution
 - instructions execution is pipelined
- Typical misprediction rate: 1-10 mispredictions per 1k instructions
- Typical misprediction cost: 20 cycles

Some advanced branch predictors have "mini linear models" printed in silicon

(Confirmed in AMD Zen and Samsung M1 microarchitectures)

Agenda

- Why you should care
- Selected Netflix problems
 - Noisy neighbors
 - Oversubscription
- A wide space

Why you should care

Most of the systems you interact with as a researcher are heuristics-driven:

- Operating System
- Compiler
- Garbage collector
- Cloud scheduler (Spark...)
- Database

ML is good at automating heuristics with data Relatively new field when applied to systems

Selected Problem: noisy neighbors

- Levels of caches (L1, L2, LLC...) are usually shared across CPUs
- Creates interference: more or less cache misses depending on access patterns
- Degrades software performance in colocated environments
- Linux task scheduler (CFS) suboptimal

Problem is combinatorial, stateful, dynamic

Selected Problem: noisy neighbors



from automatic second-granularity Performance Monitoring Counters data collection

Selected Problem: noisy neighbors

Implemented a user-space solution based on combinatorial optimization

- Every ~10-60s, each host runs a Mixed Integer Program to map its running containers to its CPUs
- Goal: minimize cache misses

AB test results:

- Improved tail latency of critical Netflix services by 30%
- Decreased long-running batch jobs outliers

Selected Problem: oversubscription

Facts:

- Cloud resources are underutilized
- Manual right-sizing doesn't scale
 - resource utilization is variable over time
 - developers should focus on app logic
 - developers ask for more than what they need
- VM auto scaling is slow/not granular enough



Opportunity: decide when and where to run containers

Goal: learn software execution behavior to automate scheduling, sizing and placement

Selected Problem: oversubscription

Some predictive tasks:

- Runtime duration of batch jobs
- Cpu, memory, disk, network usage of containers

Techniques and challenges:

- Non-Gaussian behaviors
 - Underestimating is worse than overestimating
 - Outliers drive perceived performance
- Model distribution tails through large-scale conditional quantiles regression
- Time series prediction
- Delayed scheduling: when to launch?
 - Model Predictive Control

Predictive models integrated inside platforms such as Kubernetes to drive scheduling decisions



predicted quantiles

A wide space

There's an ∞ number of problems to solve and an ε number of people on it

here is a non-exhaustive selection of interesting ones....

Compilation

Profile Guided Optimization (PGO)

- 1) Instrument code execution to collect tracing data
- 2) Run code
- 3) Re-compile, leverage traces to make better heuristics decisions
- => Basic "learn to compile" data loop

Some examples:

- RL-driven inliner in LLVM
- AutoFDO
- Windows reports 5-20% performance improvements
- Chrome reports 10% faster page load

Heterogeneity creates opportunities

Moore's Law stopped around 2000-2005

Free lunch is over.

- 2000-2015: increase parallelism (multi-cores)
- 2015-now: increase specialization

Both approaches:

- require more work from software engineers
- can benefit from ML

"The only path left to improve energy-performance-cost is specialization. Future microprocessors will include several domain-specific cores that perform only one class of computations well, but they do so remarkably better than general-purpose cores"

Computer Architecture: A Quantitative Approach (6th ed.) - JL Hennessy, DA Patterson

Heterogeneity creates opportunities

On chip

CPU Fabric GPU DRAM Pabric GPU DRAM Neural Engine DRAM Cache

example: Apple M1 SoC (Nov. 2020)

- 4 "high perf" cores
- 4 "high efficiency" cores
- 8-core GPU
- 16-core Neural Engine
- Unified Memory

Some problems:

- Scheduling across heterogeneous units
 - Compile time? JIT? On-chip controller?
- Caching algorithms
- Optimize for:
 - Throughput?
 - Latency?
 - Power efficiency?
 - Schedulability?

Heterogeneity creates opportunities

In the datacenter

- Complex dependency graph between:
 - services
 - o data
 - batch jobs
- Multitude of constraints per application
 - SLA, hardware needs...
- Infinite service offering from cloud providers
 - 315 aws ec2 instance types as of Nov 11

Scheduling:

- Minimize cloud bill?
- Minimize time to completion?
- Maximize "performance"?
- Minimize hardware availability risk?

"Learn to schedule"



Memory: a leaky abstraction

Memory is a leaky concept

- Cache hierarchy
- NUMA domains
- Memory ordering
- Accelerators (such as GPU) memory
- DMA and RDMA

Programs, operating systems and distributed systems make assumptions on how memory is accessed.

Idea: learn memory access. Already applied to:

- prefetching
- allocators
- data structures
- ...

Operating System

Trend: more powerful kernel APIs for user-space extensibility/control

- cgroups v2
- eBPF

Doing more user-space allows for ML-driven approaches to:

- replace kernel heuristics
- Auto-tune the OS at runtime for a given application

Cooperative multitasking (userland, Goroutines) vs preemptive multitasking (threads)

Parting thought

Data-driven compilation, planning & execution of software will increase in importance

ML will be at the center of it

Thank you!



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